



OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		♣ 11+ HCP	1♦- 4+ diamonds 6+HCP 1♥- 4+ hearts 6+HCP 1♠-4+ spades 6+HCP 1NT 6+HCP 2♣- inverted m	1♣-1♦/1♥-1♥/1♠ unbalanced	
1♦		3		♦ 11+ HCP	1♦- 4+ diamonds 6+HCP 1♥- 4+ hearts 6+HCP 1♠-4+ spades 6+HCP 1NT 6+HCP 2♦- inverted m	1♦-1♥-1♠ unbalanced	
1♥		5		♥ 11+ HCP	1♠- 0-4 spades 6+HCP 1NT- 5+ spades 6+ HCP 2♣/2♦ GF; 2NT Jacob ;3♣ GF 1singleton ;3♦ inv	1♥- 1♠- INT 4cards of spades	Drury: Transfers over DBL
1♠		5		♠ 11+ HCP	1NT 6+HCP; 2♣/2♦ GF; 2NT Jacob ;3♣ GF 1singleton ;3♦ inv		Drury: Transfers over DBL
INT				15-17 HCP no major 5	2♣ Stayman; 2♦/2♥/2♠/2NT transfers; 3NT to play; 4NT Slam trial; 5NT grand slam trial	1NT-2♣: 2♦-no major 4	Over 2♣ natural overcall DBL stayman; System on
2♣	X			22+ HCP	2♦ 6+ HCP; 2♥ 0-5 HCP; 2♠/3♣/3♦/3♥ positive 6+ cards	2♣-2♦-2♥: Hearts or 22-24 bal	
2♦		6		Preemptive	2♥/2♠/3♣- F1; 2NT- inv ; 3NT- To Play		
2♥		6		Preemptive	2♠/3♣/ 3♦ - F1; 2NT- inv; 3NT- To Play ;		
2♠		6		Preemptive	3♣/♦/♥- F1; 2NT- inv; 3NT- To Play;		
2NT				20-21 HCP may have major 5	3♣ Muppet Stayman; 3♦/3♥/3♠/4♣ transfers; 3NT to play; 4NT aces asking	2NT-3♣: 3♦ At least 1 major 4 <sup>th</sup> ; 3♥- no major ; 3♠- 5 Spades ; 3NT-5 Hearts	
3♣		7		Preemptive	3♦ /♥/♠- F1; 3NT- To Play		
3♦		7		Preemptive	3/♥/♠/4♣- F1; 3NT- To Play		
3♥		7		Preemptive	3♠/4♣/4♦- F1; 3NT- To Play		
3♠		7		Preemptive	4♣/4♦- F1; 3NT- To Play		
3NT	X			Solid 7-8 cards minor	4♣/5♣- Pass or Correct		
4♣		8		Preemptive			
4♦		8		Preemptive			
4♥		8		Preemptive			
4♠		8		Preemptive			
4NT							
5♣		8		Preemptive		<b>HIGH LEVEL BIDDING</b>	
5♦		8		Preemptive		RKCB 1403, DIPO-RIPO, Exclusion	
5♥						4 level cue bid showing 1 <sup>st</sup> control after level 3 cue, or 1 <sup>st</sup> or 2 <sup>nd</sup> control if it's the first cue bid	
5♠						5 level cue bid showing one more control, after 4 level cue bid	